

MINI WORLDBUILDING BLUEPRINT

YOU CAN REVISIT THIS BLUEPRINT WHENEVER YOU FEEL THE PULL TO ADD "JUST ONE MORE" PARAGRAPH OF LORE. IT DOESN'T STOP YOU DREAMING BIG—IT SIMPLY HELPS YOU CHOOSE WHAT BELONGS ON THE PAGE RIGHT NOW AND WHAT CAN LIVE IN YOUR NOTES FOR LATER.

1. Meet the World Through a Character

On page 1, the reader meets _____ in the middle of _____.

2. Lore That Supports, Not Smothers

In the first three chapters, the only history I'll share is _____, because _____.

3. Stakes Shaped by the World

In this world, people risk losing _____ if they break _____.

4. Magic and Power Rules

Magic always costs _____, and it can never _____.

5. Details That Matter

If my reader remembers just three things about this world, they will be _____.

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